

Carnage Vibes Manual

v2.1.1



Introducing the Vibes Series

Looks like you just picked up the Vibes we were laying down.

Welcome to the sound of controlled chaos.

Carnage is the feeling of absolute power, the thrill of thrash-era precision, the groove-heavy swagger of metal's golden age, and the bludgeoning force of modern drop-tuned aggression. Under your control, Carnage delivers precision and power with a unique high gain sound, built to dominate. It comes alive like a real amp, seethes with fury and it'll burn down a village like the dragons of lore.

Carnage was built for every player who's ever lost the spark while chasing "the perfect setting." We come from decades of writing records, touring stages, and standing in front of loud amplifiers and even louder audiences. We know the magic doesn't happen staring at waveforms or scrolling through presets. Real magic happens the moment your fingers hit the strings, and you channel your guitar heroes, whether you're crushing the stage for 20,000 metalheads or playing for your mom. That's why we built Vibes.

So why are you still mucking about reading about Carnage, when you could be playing Carnage? Grab your guitar and turn it up f'ing loud cause your neighbours need a reminder that metal is more than just a sound, it's a way of life that's best lived loud and proud.

Did you hear that? That's the sound of Carnage waking up.

Once you let it loose...there's no putting it back in the cage!

Get Vibes.

System Requirements

- Standalone, AU, VST and AAX formats
- macOS 11 or newer (Intel/Apple Silicon 64 bit)
- Windows 10 or newer

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Introducing Carnage Vibes

The clash of resonant energies continued, as resistance to the sonic devastation brought by the Invader began to mount. The Old Guard, with their unwavering faith in the vintage hum of their amplifiers, found unexpected strength. As The Invader's relentless waves of sound roared across the shattered cities, the purists' classic amplifiers responded with defiant bursts of raw, unpolished golden age tones that seemed to push back the invader's crushing power.

Without warning a deep rumble could be heard and the Old Guard's hearts immediately sank. It was a sonic message so deep and powerful, unlike anything they'd heard before.

The rumble heralded the arrival of a new force sent by the Q, from a realm beyond time and space. Emerging from the depths of the planet's fractured crust, an entity known as Carnage arrived, bringing with it utter devastation. Where The Invader's tones were broad and immersive, Carnage's sound was surgical, metallic, and unrelenting. Its tones slashed through the air with blistering speed - each note like a sonic blade tearing through the purists' defenses. Carnage's amplifier was a construct of otherworldly precision, its metallic chassis gleamed as if forged from the molten core of a star, with sharp angles and glowing red circuitry pulsating in time with its devastating riffs.

As the Old Guard rallied their vintage gear for one last stand, Carnage unleashed its full arsenal of hellfire. With each pick scrape, it generated bursts of sharp, staccato distortion carving through the defenders' brittle sonic shields. Its speed was unmatched; solos ripped through the battlefield at a pace that made the air itself shudder. Every note, every chugging riff, landed with the force of a meteor strike, creating fissures in the very ground beneath the resistance's feet. Tubes burst and chassis cracked, twisting useless transformers in Carnage's wake.



The Old Guard fell back, their cherished amplifiers crumbling under the combined might of The Invader's power and Carnage's precision. Their vintage tones, once thought to be untouchable, were drowned out by the sheer magnitude of this new sonic force. The few who survived spoke of Carnage's sound as a kind of metallic storm, impossibly fast, impossibly sharp, and impossibly powerful.

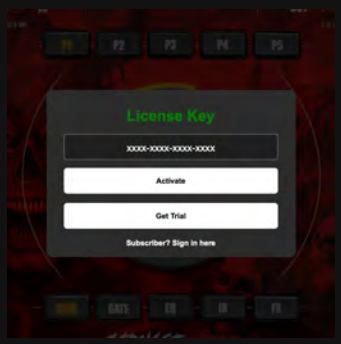
And so, as Carnage came to the Invader's aid, the tide of the battle turned irreversibly. The resistance, no matter how steadfast, could not stand against the relentless force of two amplifiers that redefined sound itself, but what would happen in the Aftermath of this conflict remained unclear for the moment...

Perpetual License Activation



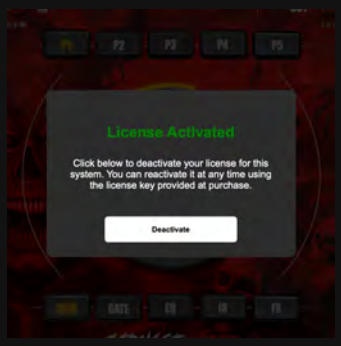
1. Open Activation Window

Click on the "Carnage Vibes" title located at the bottom, to access the license activation area if you do not see the activation window on screen.



2. Enter Activation Code

Copy the key provided at purchase by pressing the CMD+C (CTRL+C on PC) shortcut and then paste it into the license key box using CMD+V (CTRL+V on PC). Once this is done, click the "Activate" button.



3. License Activated

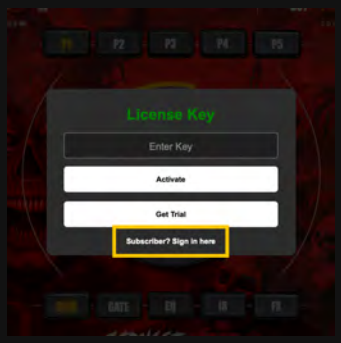
If your key is valid, the message will read "License Activated". You can click anywhere outside the activation window to exit or you can click the "Carnage" title to close the screen.

Subscription License Activation



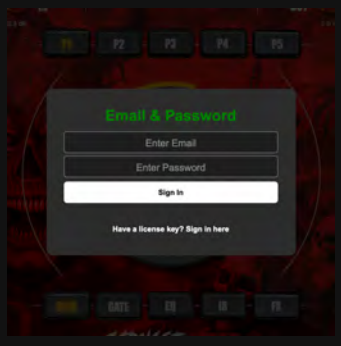
1. Open Activation Window

Click on the "Carnage Vibes" title located at the bottom, to access the license activation area if you do not see the activation window on screen.



2. Open User Login Section

Click on the "Subscriber? Sign in here" link located under the "Get Trial" button, to access the subscription license activation area.



3. Enter User Email and Password

Enter the email and default password provided at purchase by pressing the CMD+C (CTRL+C on PC) shortcut and then paste it into the license key box using CMD+V (CTRL+V on PC). Once this is done, click the “Sign In” button.

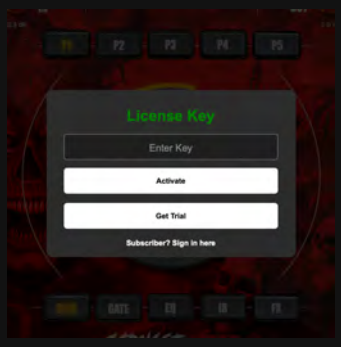
Once your subscription has been activated, you can change/update your user password by visiting the customer dashboard by either clicking on the link in the email provided with your password during purchase or by logging into your Quantum customer account here:
https://account.quantumdsp.com/authentication/login

Trial Activation



1. Open Activation Window

Click on the "Carnage Vibes" title located at the bottom, to access the license activation area if you do not see the activation window on screen.



2. Activate Trial

Press "Get Trial" to auto generate trial license key. Press the "Activate" button to valid key.

**Trial is one use only*



3. Trial Activated

If your trial key is valid (one use only), you will see "Trial Activated". You can click anywhere outside the activation window to exit or also click the "Carnage" title to close screen.

Deactivate License

If you would like to move your license to a different machine, you can deactivate and reactivate your license at any time by navigating back to the License section and selecting “deactivate”. Once deactivated, you’ll be able to reactivate your license on another computer.

Carnage Interface Controls



1. Input / Output Gain Control
2. Preset Selections / Quick Memory Recall
3. Main Control Dial
4. Information Display
5. Gain Control / Channel Selection
6. Gate Control
7. EQ Control / Selection
8. IR Selection / Loader
9. FX Control/ Selection
10. Audio Settings Options
11. Tuner
12. Resize Interface
13. License Activation

Preset Operations

The preset section of Carnage allows for the storage of up to five presets for quick recall, as well as access to browse, save, and manage factory and user presets.

Loading a preset:



1. Select any of the five Quick Preset Buttons (P1–P5) to load the last preset associated with that button.
2. Press any of the five Quick Preset Buttons (P1-P5) twice to open the Preset Browser.
3. Browse and cycle through the Factory and User presets by expanding the drop-down menus or using the navigation arrows.

**Note, it may be necessary to resize Carnage, depending on your screen resolution, to see the Quick Preset drop-down menus.*

Saving a preset:

1. Select one of the five Quick Preset Buttons (P1–P5) and press it twice to open the Preset Browser.
2. Click on **Save** and you''ll be prompted to name your preset.
3. click **Save**

The preset selected will remain loaded in the associated Quick Preset Button until changed on the standalone version and until reinserted as a plugin in your DAW.

Deleting a preset:

1. Open the Preset Browser by pressing any Quick Preset Button (P1–P5) twice.
2. Navigate to the preset you wish to delete.
3. Press the Delete button.

Gain Selection and Control

Carnage features 2 custom channels giving you a wide range of tones from cleans to heavy gain.

Selecting the “Gain” button will give you control of the gain values via the main control dial. When you click “Gain” once you’ll notice that it recalls your last active gain setting on the currently loaded gain channel.

To switch between the channels, with the "Gain" button already selected, press the "Gain" selection button for a second time which will toggle you to the secondary channel.



*one click controls channel



*double click to switch channels

When you click on another function, Carnage will remain on the channel selected and gain value set.

Gate Control

Selecting the "Gate" selection button will allow you to use the main control dial to set the gate threshold.

When selected, move the main control dial to your desired level. Turning the main control dial to the right will tighten down on your sound, while turning it to the left will open the gate or turn it off completely.



When you click on another function, Carnage will remain on the gate value set.

EQ Selection and Control

Selecting the "EQ" selection button will allow you to use the main control dial to shape your tone using Carnage's Q-Tone™, Decimate and Scorch controls.

Toggling the "EQ" selection button allows you to switch between the "Decimate" and "Scorch" tone shaping controls.

The control value set will remain set until changed.





IR Selection and Loader

Selecting the "IR" selection button will open the IR selection/loader window.

Use the left and right toggles to cycle through the Factory included Hybrid IR™ Library or open the drop down menu and select from there.





From the drop down menu, selecting "Off" will disable the IR section to allow for use of third-party IR loader.

Select "Custom IR" to load third-party IRs or Quantum DSP Hybrid IR™ Libraries.

FX Control

Selecting the "FX" selection button will allow you to use the main control dial to blend just the right amount of effect into your tone, using Chorus, Delay and Reverb.

Toggling the "FX" selection button allows you to switch between the "Chorus", "Delay" and "Reverb" effect controls.

The control value set will remain set until changed.





Dialing In FX

Toggle the FX button to the switch to the desired effect. Use the main control dial to then blend the percentage of effect into your signal. Each effect ranges from 0% - 100%.

To turn the effect off, simply turn the main control dial all the way to the left until the center dial reads "OFF".

In and Out Level Control

The input and output levels can be set by using the IN and OUT dials to trim or boost signal levels. For optimal sonics, ensure the output is not clipping and sufficient input signal is present.

Audio Settings Options

Press the "gear" icon to open the system audio settings dialog box. Here you can select your sound card along with the desired inputs and outputs.

To optimize signal latency (delay from hitting a note to hearing sound) you will want to set the Audio buffer size as low as your system can handle. Around 64 samples (1.3ms) buffering size or less is optimal.



Tuner

Click the Tuner icon to open the tuner window. The guitar signal is muted by default while the tuner is active.

Play a single string, and the tuner will display the detected note and indicate whether the pitch is sharp, flat, or in tune.

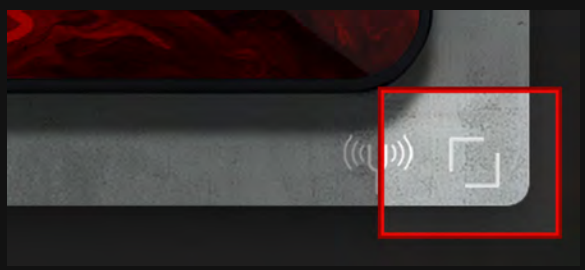
The tuning reference is set to A = 440 Hz by default. To change it, click the reference value and enter your desired frequency.



Resize

Click the Resize icon to toggle between the smaller and larger interface sizes.

Click it again at any time to return to the previous size.



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Instagram - https://www.instagram.com/quantumdsp/

Product Support and Inquiries

If you have any questions or concerns about Quantum DSP's Vibes amplifiers or our Hybrid IR™ Libraries, please feel free to contact us at shop@quantumdsp.com

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